

Calibrating Earth System Models with Bayesian Optimal Experimental Design

Tim Reichelt¹, Shahine Bouabid¹, Luke Ong^{1,2}, Duncan Watson-Parris³, Tom Rainforth¹

¹ University of Oxford ² Nanyang Technological University, Singapore ³ University of California San Diego

Overview

- Earth system models (ESMs) are complex climate simulations that are critical for projecting future climate change and its impacts.
- Running ESMs is extremely computationally expensive, limiting the number of simulations that can be performed.
- We propose a Bayesian optimal experimental design (BOED) approach to efficiently calibrate ESM simulations to observational data by actively selecting the most informative input parameters.
- Initial results on a synthetic benchmark demonstrate our approach can more efficiently reduce uncertainty compared to common sampling schemes like Latin hypercube sampling.



Figure: High-level schema of calibration process. Our key innovation lies in using BOED to select the next simulator input parameters.

Probabilistic Surrogate Model

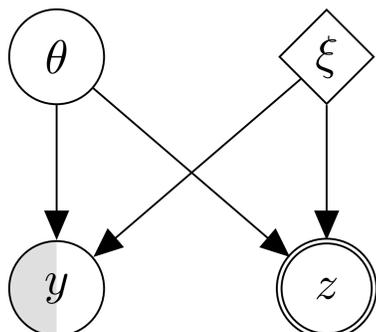


Figure: Graphical representation of Gaussian Process surrogate model.

In a order to make an informed decision about how to select the input parameters we need to postulate a **joint probabilistic model** which encapsulates all the variables of interest.

- $\xi_t \in \Xi$ denote the *simulator inputs* of the t th run
- $y_{2,t} \in \mathbb{R}$ and $z_{2,t} \in \mathbb{R}$ denote the *simulated* and *latent variables* produced by the ESM, respectively
- $y_1 \in \mathbb{R}$ denote the actual observed values for the simulated variables
- $z_1 \in \mathbb{R}$ to denote the corresponding *latent variables*.
- $\theta \in \Xi$ represents the setting of input parameters which most closely reproduces the observed data

The key modelling decision that we will make is that all variables are jointly modeled by a Gaussian Process (GP):

$$p(y_1, \mathbf{y}_2, z_1, \mathbf{z}_2 | \theta, \xi) = \mathcal{N} \left(\begin{bmatrix} y_1 \\ \mathbf{y}_2 \\ z_1 \\ \mathbf{z}_2 \end{bmatrix}; \mathbf{0}, \begin{bmatrix} K(\theta, \theta) & K(\theta, \xi) & \mathbf{0} & \mathbf{0} \\ K(\xi, \theta) & K(\xi, \xi) & \mathbf{0} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} & K(\theta, \theta) & K(\theta, \xi) \\ \mathbf{0} & \mathbf{0} & K(\xi, \theta) & K(\xi, \xi) \end{bmatrix} \right)$$

Note that we are modelling the y and z space completely independently. This means that the proxy observations y_1 only influence our inference on z_1 through the inferred simulator parameters θ .

Optimizing the Expected Information Gain

BOED uses the reduction in Shannon entropy between the prior and the posterior to define the **information gain**:

$$I(\mathbf{y}_2, \mathbf{z}_2, \xi) := H[p(\theta, z_1 | y_1)] - H[p(\theta, z_1 | y_1, \mathbf{y}_2, \mathbf{z}_2, \xi)]. \quad (1)$$

This quantity depends on the simulator outputs $\mathbf{y}_2, \mathbf{z}_2$ and can therefore not be directly used to find the optimal input parameters. Hence, BOED optimises the **expected information gain (EIG)**

$$\mathcal{I}(\xi) := \mathbb{E}_{p(\mathbf{y}_2, \mathbf{z}_2 | y_1, \xi)} [I(\mathbf{y}_2, \mathbf{z}_2, \xi)] \quad (2)$$

$$= \mathbb{E}_{p(\theta, z_1 | y_1) p(\mathbf{y}_2, \mathbf{z}_2 | z_1, y_1, \theta, \xi)} \left[\log \frac{p(\mathbf{y}_2, \mathbf{z}_2 | y_1, z_1, \theta, \xi)}{p(\mathbf{y}_2, \mathbf{z}_2 | y_1, \xi)} \right]. \quad (3)$$

The marginal $p(\mathbf{y}_2, \mathbf{z}_2 | y_1, \xi) = \mathbb{E}_{p(\theta, z_1 | y_1)} [p(\mathbf{y}_2, \mathbf{z}_2 | y_1, z_1, \theta, \xi)]$ is generally intractable, hindering the use of conventional Monte Carlo (MC) estimation to evaluate and optimise the EIG.

Rather, estimating the EIG naively would lead to a form of nested MC estimator; these are often biased and have poor computational scaling properties [1].

Instead, [2] introduced bounds for the EIG that can be used to simultaneously estimate the EIG and optimize the designs ξ . We will follow their approach and leverage their prior-contrastive estimation (PCE) bound

$$\mathcal{I}(\xi) \geq \mathcal{L}(\xi, L) := \mathbb{E} \left[\log \frac{p(\mathbf{y}_2, \mathbf{z}_2 | y_1, z_{1,0}, \theta_0, \xi)}{\frac{1}{L+1} \sum_{l=0}^L p(\mathbf{y}_2, \mathbf{z}_2 | y_1, z_{1,l}, \theta_l, \xi)} \right]. \quad (4)$$

The designs are then chosen by finding $\arg\max_{\xi} \mathcal{L}(\xi, L)$ using standard stochastic optimization techniques. Designs can be selected in a **static**, i.e. all designs determined before any simulator runs, or an **adaptive**, i.e. after each simulator run a new design computed based on the output of previous runs.

Initial Results and Future Work

Table: EIG lower bounds for initial experiments in which we use our postulated GP model as the simulator. Errors show ± 1 standard error, computed over 1024 rollouts.

Method	EIG Lower Bound (\dagger)
Adaptive BOED	2.86 \pm 0.06
Static BOED	2.30 \pm 0.05
LHS	2.16 \pm 0.05
Random	1.93 \pm 0.05
Even Spacing	1.83 \pm 0.05

- BOED approaches provide higher expected information gain, i.e. a larger reduction in posterior uncertainty, compared to approaches based on random sampling

Future work

- Validating our approach on the Single Column Atmosphere Model Version 6 [3]
- Comparing against more active learning baselines

References

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